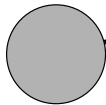
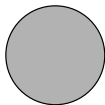
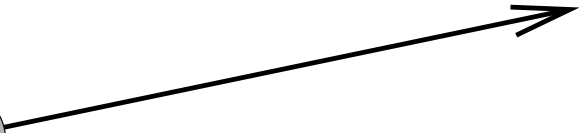


TIME



X1



X2



SPACE